



Chapter 8
Log on to Flash CS3

Answer the following Questions:

1. Who was the main programmer and visionary of Flash?

2. What do we call the area where we place our contents or create drawings?

3. What do we call the fixed window that stays on top of every object in the workspace?

4. Name the panel that consists of many tools which help in drawing, colouring and modifying an object.

5. Which side of the Stage is the Tools Panel situated?

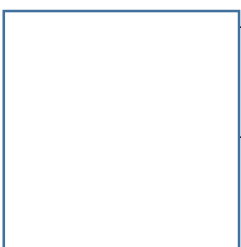
6. Which tool is used to draw squares?

7. Which tool is used to draw precise paths as straight lines or smooth, flowing curves?

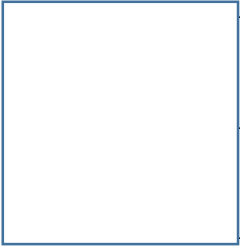
8. Which tool is used to change the stroke color, width and style of lines or shape outlines?

Q1. Draw the following flash tools in the box given and write their functions

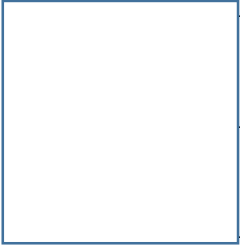
1. Pencil Tool



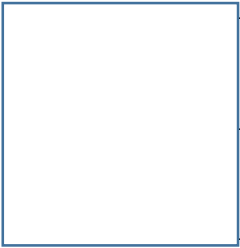
2.Eraser Tool



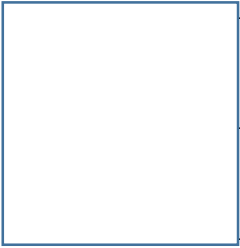
3.Paint Bucket



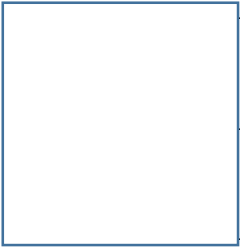
4.Ink Bottle



5.Brush Tool



6.Selection Tool



7. Text Tool

